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An adaptive approach for QoS-aware Web service composition

Zhiyang Wang
*University of Windsor*

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An Adaptive Approach for QoS-aware Web Service Composition

by

Zhiyang Wang

A Thesis
Submitted to the Faculty of Graduate Studies through the School of Computer Science in Partial Fulfillment of the Requirements for the Degree of Master of Science at the University of Windsor

Windsor, Ontario, Canada

2007

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Abstract

Web service composition is the process of integrating existing web services. It is a prospective method to build an application system. Current approaches, however, only take service function aspect into consideration. With the rapid growth of web service applications and the abundance of service providers, the consumer is facing the inevitability of selecting the maximum satisfied service providers due to the dynamic nature of web services. This requirement brings us some research challenges including a web service quality model, to design a web service framework able to monitor the service’s real time quality. A further challenge is to find an algorithm that can handle extensible service quality parameters and has good performance to solve NP-hard web services global selection problem. In this thesis, we propose a web service framework, using an extensible service quality model. A Cultural Algorithm is adopted to accelerate service global selection. We also provide experimental results comparing between Cultural Algorithm with Genetic Algorithm and Random service selection.
Dedication

To my loving and caring wife who has always patiently supported me.

Thank you for taking care of everything during the program.

This thesis would not be possible without you!

And, of course, to my dearest daughter who brighten my every day.
Acknowledgement

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1 Introduction

According to the World Wide Web consortium (W3C) “A Web service is a software system identified by a Uniform Resource Identifier (URI), whose public interfaces and bindings are defined and described using extensible mark-up language (XML). Its definition can be discovered by other software systems. These systems may then interact with the web service in a manner prescribed by its definitions, using XML based messages conveyed by internet protocols.” (W3C 2003).

A web service is conveyed by Simple Object Access Protocol (SOAP) which is based on Hyper Text Transfer Protocol (HTTP). It allows web services to pass through any firewall. Therefore, a web service pulls the web functionality from document oriented to application oriented and provides a new model of distributed computing. Tsalgatidou (2002) states that a web service has the following potential advantages: Reusability, web services can be reused to build value-added service or application; Platform and language independent means any web service can interact with other web services. This is achieved through an XML-based interface definition language and a protocol of collaboration and negotiation; Just-in-time integration, which means web services systems promote significant decoupling and just-in-time integration of new applications and services, as they are based on the notion of building applications by discovering and orchestrating available services. The integration system has self-configuring, adaptive and robust features.

Due to the above benefits, a web service has become an emerging and promising technology to design and build complex enterprise business applications. It has received great attention from industry and academia. Milanovic (2004) predicts that the Internet will become a global common platform where organizations and individuals communicate with each other to carry out various commercial activities and to provide value-added services. In the future, business service developers will simply assemble a set of appropriate web services to implement business tasks. Business applications will be no longer written manually.
Where Web Service Composition (WSC) is concerned, current approaches only take the service function aspect into consideration. The purpose of service discovery is to find the services whose function matches customers' requirements. The major concern of current WSC is the service functional aspect.

With the rapid growth of web service applications and the abundance of service providers, the consumer is facing the inevitability of selecting the "maximum satisfied" service provider given the dynamic nature of web services. In such a scenario the Quality of Service (QoS) becomes the benchmark to differentiate providers (Kalepu 2004). Yu (2005) presents several major issues which must be considered when integrating distributed quality-aware web services into a business execution process: (1) The set of services capable of providing the same functionality (service community) may be constantly changing; (2) There may be different ways to construct an execution process; (3) An execution process needs to accommodate system exceptions, such as service failure (adaptation ability); (4) The performance of an execution process, which is measured in terms of its global QoS, must satisfy the user's requirements.

Due to different concerns, current WSC and QoS-aware WSC have different aims. A current WSC approach is to find a composite service whose function satisfies customer's functional requirements. A QoS-aware WSC approach considers both functional and non-functional customer's requirements.

Before going to QoS-aware WSC, let us take a look at the current framework of service composition which does not take the quality issue into account. This framework only considers the service's functional aspects. It consists of three roles: the service provider, the service registry and the service consumer. Figure 1-1 shows a graphical representation of the current web service working framework.
The service provider publishes the web service by extensible markup language (XML) standard in a central Service Registry. The service registry stores the information about the service provider, such as address and contact of the providing company, and technical details about the service. The Service Consumer retrieves the information from the registry and uses the service description obtained to bind to and invoke the web service. The appropriate methods are depicted in Figure 1 by the keywords 'publish', 'bind' and 'find'. Web services architecture is loosely coupled, and service oriented. The Web Service Description Language (WSDL) uses the XML format to describe the methods provided by a web service. The Universal Description Discovery and Integration standard (UDDI) suggests methods to publish details about a service provider, the services that are stored and the opportunity for service consumers to find service providers and web service details. The Simple Object Access Protocol (SOAP) is used for XML formatted information exchange among the entities involved in the web service model.

Two categories of service composition strategies are mainly applied at present, which are static and dynamic strategies. Milanovic (2004) and Pistore (2004) show us the most often used approach in each strategy. Business Process Execution Language for Web Services (BPEL4WS) is a static composition approach since the composition process takes place during design time. The dynamic service composition solution is a semantic web services strategy. The main idea of a semantic web service strategy is that semantic markup on the web service makes web service automatic discovery.
Since web services are created on the fly, current approach is apparently unsuitable to an unpredictable environment. The current solution cannot guarantee a process executable at run time. Moreover, the current existing framework does not support for service's non-functional quality monitoring, such as performance, scalability, reliability, availability, flexibility, stability, cost, and completeness. For example, there is no mechanism available in the existing web services architecture to determine run-time performance characteristics of a web service, and select a service that best meets the performance requirements of the consumer (Singhera 2006). Therefore, current WSC strategies are hardly employed in real business applications.

According to the concerns of QoS-aware WSC, a QoS-aware WSC framework must support the following functionalities besides those in the current framework: (1) service discovery from both function and non-function aspects; (2) QoS computing; (3) service composition; (4) execution plan adaptation.


A comprehensive QoS-aware WSC system should have service discovery, QoS computing, service composition, and adaptation functionalities. In current QoS-aware WSC research, the approaches of web service function discovery mostly adopt the current discovery methods like WSDL matching, semantic web service, or based on Database Query. QoS estimation based on historical logs is employed in QoS computing. Linear and Genetic Algorithm integration are the most popular approaches applied in service composition. Re-planning trigger is used in adaptation. More details are found in the literature review section.

QoS-aware service composition involves three major problems: first is the QoS model which means how to choose appropriate quality attributes to exactly describe
the non-functional feature of a service. Second is WS framework. QoS-aware WSC requires its framework to be able to monitor the quality attributes of each web service in real time. The third problem is the performance of the WSC algorithm. QoS-aware service composition is a late-binding process. From the service composition to invocation of execution process and re-planning must be performed very quickly, long delay may be unacceptable. Performing service composition long before execution may lead to unattended results. For example, some services may be unavailable during execution. QoS-aware WSC solution without time consideration is unacceptable. In current research, many algorithms have been investigated to implement service composition such as integer programming (Zeng 2003), Pinsinger’s Algorithm, Reduction Algorithm (Cardoso 2004), and Genetic Algorithm (Canfora 2006) etc. Unfortunately, few of them have considered the performance of the algorithms. For real time, failure to compose and deliver the aggregated service on time can cause big loss in business. Furthermore, in order to keep the consistence of a delivered service, re-planning should be finished and deployed in a timely manner.

In this thesis, we propose a scalable service QoS model and a flexible framework to facilitate dynamic service composition and adaptation of QoS-aware web services with global QoS constraints. We use Cultural Algorithm to accelerate convergence so that the computation duration can be greatly shortened.

1.1 Contributions

We extend the functionality of current web service framework by adding a proxy. It integrates the functionality of modeling web service quality and dynamically composing web service. It overcomes the shortages of previous research that tries to define a complete or formal web service model and uses a linear algorithm or genetic algorithm to compose web services. The proxy looks web service quality model and service composition algorithm as a whole. It also takes the algorithm performance into consideration. The proxy automatically maintains the quality attributes of concrete services by monitoring their run time quality attributes. It adopts Cultural
Algorithm to enhance the composition speed and support any customized quality parameters. The proxy therefore has excellent scalability and good performance.

1.2 Organization of the thesis

The rest of this thesis is organized as follows. Chapter 2 introduces the background knowledge related to our approach. Chapter 3 gives literature review. Some milestone researches are shown from three aspects service quality model, WS framework and algorithms of web services global selection. Chapter 4 gives the details of our proposed approach. It includes the proposed framework, quality of service model, and the functionality and design idea of each module in the proxy. Chapter 5 explains the implementation process and shows the difference among different strategies used in the proxy. Finally, chapter 6 concludes our contributions, advantages of our approach and shortages for future work.
2 Preliminary

2.1 Overview of Web Services

According to the Organization for the Advancement of Structured Information Standards (OASIS), a Web Service is a software component that is described via WSDL and is capable of being accessed via standard network protocols such as but not limited to SOAP over HTTP (OASIS 2001).

Web services present a standardized way of integrating web-based applications using the XML, SOAP, WSDL and UDDI standards over an Internet protocol backbone. XML is used to tag the data, SOAP is used to transfer the data, WSDL is used for describing the services available and UDDI registry is applied for listing what services are available. Used primarily as means for businesses to communicate with each other and with clients, Web services allow organizations to communicate data without intimate knowledge of each other's systems behind the firewall.

A web service brings a lot of potential advantages (Tsalgatidou 2002): Reusability, web services can be reused to build value-added service or application. Platform and language independence, any web service can interact with other web services. This is achieved through an XML-based interface definition language and a protocol of collaboration and negotiation. By limiting what is absolutely required for interoperability, collaborating Web Services can be truly platform and language independent. Just-in-time integration, web services systems promote significant decoupling and just-in-time integration of new applications and services, as they are based on the notion of building applications by discovering and orchestrating network-available services. This in turn yields systems that are self-configuring, adaptive and robust with fewer single points of failure.

2.2 Web Service Composition

From Srivastava (2003), Milanovic (2004) and Dustdar (2005), when the
implementation of a web service’s application involves the invocation of other web services, it is necessary to combine the functionality of several web services. This is called a composite service. The process of developing a composite service is called service composition. Service composition can be either performed by composing elementary or composite services. Composite services in turn are recursively defined as an aggregation of elementary and composite services.

In web service composition, services are executed in different platforms distributed by firewalls and other trust barriers. Srivastava (2003), Milanovic (2004) and Granell (2005) state that a QoS-aware composition mechanism of web services must satisfy several requirements: connectivity, non-functional quality-of-service properties, correctness, and scalability. Connectivity means each composition approach must guarantee connectivity because only with reliable connectivity, services can be composed and reason about the input and output messages. Secondly, web services are based on message passing, service providers must also address nonfunctional QoS properties which are the foundation of web service selection. Next, composition correctness requires verification of the composed service’s properties, such as function, security or dependability. Finally, because complex business processes are likely to involve multiple services in an invocation workflow, composition frameworks must scale with the number of composed services.

Many approaches within different categories are applied to compose web services. In (Milanovic 2004), it simply grouped the approaches of web service composition into two types. On type, it is based on a number of XML-based standards to formalize the specification of web services. This approach is primarily syntactical: Web service interfaces are like remote procedure calls and the interaction protocols are manually written. The other type is based on the Semantic Web reasoning about web resources by explicitly declaring their preconditions and effects in ontology to dynamically compose web services. Dustdar (2005) presents two categories which are static and dynamic strategies. The difference between the two strategies is the time concern when web services are composed. They are equivalent to design-time and run-time composition.
2.3 Quality of Service (QoS)

The international quality standard ISO 8402 within ISO 9000 (ISO9000 2002) describes quality as "the totality of features and characteristics of a product or service that bear on its ability to satisfy stated or implied needs." Quality of web service is a set of non-functional attributes which reflects the quality offered by a web service.

In a web service, QoS requirement mainly refers to the non-functional quality of the web service. Quality of a web service is not only associated with its own services but also relates to the network environment they are located. In fact, at each layer of a web service stack there are different corresponding quality attributes. Figure 2-1 shows the relation in a QoS stack.

![QoS Stack Diagram](image)

**Figure 2-1 QoS stack**

QoS is a combination of quality properties of a service (Menasce 2002). Araban (2004) expresses that the main classification of QoS attributes are internal attributes, which are independent of the service environment, and external attributes which are dependent on the service environment. These attributes mainly include performance, reliability, integrity, accessibility, availability, interoperability, and security.

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Performance is measured in terms of throughput, latency, execution time, and transaction time. Reliability is the overall measure of a Web Service to maintain its service quality. The number of failures per day, week, month, or year represents an overall measure of reliability for a web service. Reliability also refers to the assured and ordered delivery for messages being sent and received by service requestors and service providers. Integrity is the degree to which a system or component prevents unauthorized access to, or modification of, computer programs or data. Accessibility defines whether the Web Service is capable of serving the client's request. Availability is the percentage of time that a service is available. The fundamental goal of interoperability in Web Services is to cross the lines between the developing environments used to implement services so that developers using those services do not have to think about which programming language or operating system the services are hosted on. Security properties include the existence and type of authentication mechanisms the service offers.

The QoS measure is observed by web service users. These users are not human beings but programs that send requests for services to web service providers. QoS issues in web services can be evaluated from the perspective of the providers of web services and from the perspective of the users of these services.

2.4 QoS model

Quality of service is a big umbrella which covers a variety of quality attributes. QoS attributes are in fact defined by a subjective notion. The meaning of each attribute is different due to end-user factors, contextual circumstances as well as the perspective of interest. QoS model has no standard feature which means we do not have a formal or complete quality model to specify web service quality. Therefore, each provider has to define its web service quality model before delivering its quality aware services.
Araban (2004) states the two domain classifications of QoS attributes are internal attributes, which are independent of the service environment, and external attributes which are dependent on the service environment.


According to Cardoso (2004), quality of service can be characterized by various dimensions. Web service composition of a business system is targeted two distinct areas, operations management of organization and quality of service of software system. On the organizational side, the result indicates that the success of a company is related to the capability to compete with other organizations. It is based upon three essential pillars: time, cost, and quality. On the software system side, it presents a set of practical dimensions for distributed object systems’ reliability and performance, which include TTR (time to repair), TTF (time to failure), and availability.

In the thesis, in order to associate our approach with real business system, we have constructed a four-dimension QoS model which consists of response time, service price, reliability and availability.

2.5 Genetic Algorithm

From GA (2002) and Goldberg (1989), GA originated with an idea, born over 30 years ago, of applying the biological principle of evolution to artificial systems. Genetic Algorithm (GA) is the search algorithm that works via the process of natural
selection. It begins with a sample set of potential solutions which then evolves toward a set of more optimal solutions. Within the sample set, solutions that are poor tend to die out while better solutions mate and propagate their advantageous traits, thus introducing more solutions into the set that boast greater potential (the total set size remains constant; for each new solution added, an old one is removed). A little random mutation helps guarantee that a set won't stagnate and simply fill up with numerous copies of the same solution.

In general, genetic algorithm tends to work better than traditional optimization algorithms because it is less likely to be led astray by local optima. This is because it does not make use of single-point transition rules to move from one single instance in the solution space to another. Instead, GA takes advantage of an entire set of solutions spread throughout the solution space, all of which are experimenting upon many potential optima.

The basic operations of the genetic algorithm are simple and straight-forward. They have three steps. Reproduction: The act of making a copy of a potential solution. Crossover: The act of swapping gene values between two potential solutions, simulating the "mating" of the two solutions. Mutation: The act of randomly altering the value of a gene in a potential solution.

Roughly speaking, a GA is an iterative procedure that searches for the best solution of a given problem among a constant-size population, represented by a finite string of symbols, named the genome. The search is made starting from an initial population of individuals, often randomly generated. At each evolutionary step, individuals are evaluated using a fitness function. High-fitness individuals will have the highest probability to reproduce.

The evolution (i.e., the generation of a new population) is made by means of two operators: the crossover operator and the mutation operator. The crossover operator takes two individuals (the parents) of the old generation and exchanges parts of their genomes, producing one or more new individuals (the offspring). The mutation operator has been introduced to prevent convergence to local optima, in that it randomly modifies an individual's genome (e.g., by flipping some of its bits, if the
2.6 Cultural Algorithm

From (Reynolds 2004), Cultural Algorithm has two basic components: Population Space and Belief Space. First, individuals in the Population Space are evaluated with a performance function $obj()$. An acceptance function $accept()$ will then determine which individuals are to impact the Belief Space. Experiences of those chosen elites will be used to update the knowledge / beliefs of the Belief Space via function $update()$, which represents the evolution of beliefs. Next, the beliefs are used to influence the evolution of the population. New individuals are generated under the influence of the beliefs, and from then, together with old individuals, individuals are selected and form a new generation of population. The two feedback paths of information, one through the $accept()$ and $influence()$ functions, and the other through individual experience and the $obj()$ function create a system of dual inheritance of both population and belief. The population component and the belief space interact with and support each other, in a manner analogous to the evolution of human culture. Figure 3 describes such a framework.

![Figure 2- 2 cultural algorithm (Reynolds 2004)](image)
3 Literature Review

In order to implement a business function by integrating existing web services, we should carefully consider the management of services relationship, service quality model, WS framework and a strategy to select services in global. The following papers from above aspects introduce their solutions.

3.1 Workflow in WSC

From Gouscos (2003) and Singhera (2006), future business systems require a seamless integration of many business processes, applications, intelligence, and web services over the Internet. Delivering services to meet user needs is a significant and critical challenge because of the dynamic and unpredictable nature of business applications and Internet traffic. Business applications with very different characteristics and requirements compete for resources used to provide web services. Without a careful management of service quality, critical business applications may suffer detrimental performance degradation, and result in functional failures and/or financial losses.

The area of Quality of Service (QoS) management covers a wide range of issues to match the needs of service requesters with those of the service providers. QoS has been a major area of interest in communication networks, real-time computing, and multimedia systems. For web service, QoS guarantee and enhancement have started to receive great attention.

Workflow technology has been used since a decade and has been proved successful in automating many complex business processes. In addition, a significant number of works have been done to deal with different aspects of workflow technology. Current research on web service workflow-based composition has obvious advantages including scalability, heterogeneity, reuse and maintenance of services (Patel 2003). The major issues in service composition workflow are service discovery, service binding, service QoS contracts and service composition. Service
workflow aids such as Web Service workFlow Language (WSFL) overcome the limitations of traditional workflow tools which manually specify the composition of programs to perform some tasks. Other industrial initiatives such as BPEL4WS, XLANG concentrate on service representation issues to tackle the problem of service contracts, compositions and agreements.

The process-based composition of web services is, in particular, gaining a considerable momentum as an approach for the effective integration of distributed, heterogeneous, and autonomous applications in (Zeng 2003), (Cardoso 2004) and (Canfora 2006). In process-based approach, applications are encapsulated as web services and the logic of their interactions is expressed as a process model. In this thesis, the BEPL-alike workflow is employed similar to (Zeng 2003) and (Canfora 2004).

3.2 QoS Model and QoS Monitoring

QoS model is a set of non-functional attributes which reflect the quality offered by a web service. The main problems of QoS model have quality parameter selection, quality parameter specification, and run time quality value monitoring. Namely, the major problems in QoS model are what quality parameters can be appropriately used to describe a service quality, how to define each quality attribute and how to monitor the quality values in real time. The following papers present their solutions on these issues. Since modeling web service quality is complicated, Gouscos (2003) recommends “a simple way to go, when talking about quality of web services, is to identify some facets whose meaning is intuitive and whose importance is also recognized in the literature. This line of thought, although not resulting in a formal and complete model of quality, at least offers an appropriate basis for modeling work that can be later on extended and enriched with additional features.”

Gouscos (2003) presents a simple approach to model and represent QoS of web service, such as, availability, accessibility, integrity, performance, reliability and provision price, in lower-level WSDL specification. In its conceptual model, it uses
deterministic or fuzzy two different ways to present quality attributes of a web service quality attributes. At last, it introduces a trusted third party offered "web service management information broker" to refresh run-time quality attributes. The problem of their approaches is the QoS definition is tied to the individual operation (local binding), rather than the service as a whole. Furthermore, runtime QoS issue is not addressed.

Kalepu (2004) states most QoS descriptions are subjective notion. The author recommends mapping the objective system quality to the users' subjective perception of quality. The author, therefore, introduces a new web service quality attribute termed objective verity and proposes a framework to quantify it.

Lau (2001) explains the importance of monitoring and refreshing QoS information at run-time. He proposes the notion of a "QoS broker service", which would be responsible for publishing and disseminating QoS data based on historical as well as real-time QoS measurements of web services.

Jin (2002) presents an approach to manage web service quality in the context of Service Level Agreements (SLAs). The approach directly uses UDDI registry as the storage for both service description and service quality attributes. In order to observe the real-time quality values, the author proposes that the registered web services periodically refresh their values at UDDI. The major problem of this approach is that client applications have always access to up-to-date quality values. It brings a big security problem to UDDI registry.

Tian (2003) uses XML schema defining QoS that both service consumers and providers apply to specify the agreed QoS parameters. The approach allows for the web service dynamic selections based on various QoS requirements. On the negative side, the life-cycle of agreements is not taken into account, and it is not possible to define expiration for a negotiation.

Cardoso (2004) explicates why and how to choose quality attributes to mostly describe a web service. The author recommends using time, cost, reliability and availability to define a service quality. The author also introduces quality monitor and trigger to fresh certain service quality values and re-planning a business process.
Since quality description of web service does not have a formal or complete model, the scalability of QoS model is significantly important. Unfortunately, few of the above papers mentioned it. None of them mentioned how to handle a scalable QoS model in their WSC process.

3.3 Framework of Web Service

Singhera (2006) proposes an extended web services framework that enables to deal with a collection of functional and non-functional service characteristics at runtime, and uses the collected data for service discovery, binding, and execution. It extends the current web service framework by a monitor agent which is responsible for collecting services non-functional attributes. The author presents an approach of using a collection of historical non-functional data to implement local service selection. It enhances the current approach using static non-functional attribute to choose services.

Penta (2006) describes WS Binder, a framework for services dynamic binding. The framework is implemented on top of a BPEL technology and supports pre-execution binding (able to satisfy global composition constraints), run-time binding of single service invocations and runtime re-binding of the whole workflow.

However, the authors of above papers do not mention if their framework can handle different non-standard QoS model.

3.4 Web Service Global Selection Algorithm

Zeng (2003) proposes a global linear planning approach to select component services during running time rather than design time. It uses state-charts to model the process of composing web services. It transfers the WSC plan to a path plan problem. In web service quality model, it clearly explains the meaning of each quality attribute. However, it does not give an approach to compute the value of each quality attribute.

Canfora (2006) presents the problems of linear algorithm to implement web service dynamic composition. It proposes an approach which is more scalable and
more suitable to handle generic QoS attributes, Genetic Algorithm. It also gives the comparison between linear algorithm and genetic algorithm.

None of the above paper, however, mentions the performance of their algorithm or the method to enhance their algorithm performance.
4 Proposed Method

In this section, the approaches from the client requirement description to the combination of concrete services are given. The terms and techniques involved are explained. The framework and its components are introduced. We also present functionality and implementation details of each module in proxy entity at the final.

4.1 Service Composition Workflow

In a service composition workflow, function modules (e.g. application) are encapsulated as abstract web services. The logic relation is represented as a process model. In the other words, the application requirement is described as a workflow containing several abstract services. The abstract services are combined as sequence, branch or loop. Here, an abstract service represents as functional module and is associated with a web service community which contains several concrete web services with the same functionality. The process of selecting a concrete service from a web service community for an abstract service by QoS attributes is called local selection. Obviously, a task presented by the service composition can be solved by a significant numbers of combinations. The process of selection from the numerous combinations according to the global QoS constraints is called global selection. The global selection problem is a NP-hard problem (Canfora 2006). Figure 4-1 shows an example of service composition workflow.
In service composition workflow, there are four different models that individual services use to integrate and build a process. The four basic models are sequential, parallel, conditional, and loop, as shown in figure 4-2.

**Figure 4-1 Example of web service composition workflow (Canfora 2006)**

**Figure 4-2 service composition model**
4.2 Proposed QoS Model of Component Services

Since the meaning of QoS attributes is different by a variety of end-user factors, contextual circumstances as well as the perspective of interest, each provider must unambiguously define its QoS model before delivering its QoS aware service.

In the thesis, we use four typical quality attributes execution cost, response time, reliability and availability to model the extendable quality of web services (the reason has been mentioned in preliminary section). The brief explanation of each attribute is as follows.

Execution cost: The execution cost of an operation of a service is the amount of money that a service requester has to pay for executing the operation. Web service providers either directly advertise the execution cost of their operations, or they provide means to enquire about it.

Execution duration: The execution duration measures the maximum delay in seconds between the moment when a request is sent and the moment when the results are received by a client. The execution duration wraps the complex transmission factor into account. It includes service response time and network transmission latency. Service response time is the maximum seconds that elapses from the moment that a web service receives a legitimate SOAP request until it produces the corresponding legitimate SOAP reply. The execution duration expression is \( q_{duration} = t_{rep}(s,op) + t_{trans}(s,op) \), meaning that the execution duration is the sum of the response time \( t_{rep}(s,op) \) and the transmission time \( t_{trans}(s,op) \). Services advertise their response time or provide methods to enquire about it. The transmission time is estimated based on past executions of the service operations, e.g. \( t_{trans}(s,op) = \frac{\sum_{i=1}^{n} t_i(s,op)}{n} \), where \( t_i(s,op) \) the past observation of the transmission time, and \( n \) is the number of execution times observed in the past. The average Execution Cost is also used to evaluate the execution cost quality attribute of a service.
Reliability: the reliability of a service is the probability that a request is correctly responded within a maximum expected time frame which is published in the web service description. In the thesis, reliability measures the degree of compliance between providers claimed value with the actual value. Reliability is a technical measure related to hardware and/or software configuration of web services and network connections between the service consumers and providers. The value of reliability is computed from historical data about past invocations using the expression

\[ q_{rel}(s) = N_r(s)/k, \]

where \( N_r(s) \) is the number of times that the service \( s \) has been successfully delivered within the maximum expected time frame, and \( k \) is the total number of invocations.

Availability: Availability is the quality aspect of whether the web service is present or ready for immediate use. The availability \( q_m(s) \) of a service is the probability that the service is accessible. In the thesis, the value of the availability of a service is computed using the following expression

\[ q_m(s) = t_a(s)/k, \]

where \( t_a(s) \) is the amount of time (in seconds) in which service is available during given \( k \) seconds.

In conclusion, the quality vector \( Q(s) = (q_{cost}(s), q_{duration}(s), q_{rel}(s), q_m(s)) \) is used to represent the quality of a service in the thesis. This proposed QoS model also supports extended custom QoS attribute as long as customers give its unambiguous definition and computing approach.

**4.3 Proposed QoS Model of Composite service**

The above quality attributes are also applied to evaluate the quality of composite services. In order to simplify the computation, a composite service, first of all, will be unfolded and only composed of a set of sequential component services, no loops and conditions. Namely, we can consider a composite web service containing several concretized abstract services with sequential structure. For example, a composite service can be defined as \( S = \{AS1, AS2, ASi \ldots\} \) and each component \( ASi \) must be concretized. The next section explains the approach of unfolding a complex
composition workflow.

4.3.1 Unfolding Service Workflow

A complex composite service may be composed of conditional branches and loops. In order to simplify the computation of the QoS of a complex composite service, an unfolding approach is introduced as follows based on (Canfora 2004) and (Zeng 2003).

For a *Switch* construct in the service composition, each case statement is annotated with the probability to be chosen. A conditional branch can be serialized as sequential workflow in which the QoS of each component service becomes its invocation probability times its original QoS value. For example, for a workflow containing a *Switch* structure composed of two Cases, with costs $C_1$ and $C_2$ respectively and probabilities $p$ and $1-p$, the overall cost is computed as follows: $p*C_1 + (1-p)*C_2$. The probabilities are initialized by the workflow designer. Therefore, a conditional branch can be unfolded as Figure 4-3.

![Figure 4-3 Conditional workflow unfolding approach](image)

*Figure 4-3 Conditional workflow unfolding approach*

*Loop* construct is unfolded with an estimated number of iterations $n$. Here, the QoS of the *Loop* is computed taking into account the factor $n$. For example, if the *Loop* compound has a cost $C_1$, the estimated cost of the *Loop* will be $n*C_1$. 

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4.3.2 Computation of the QoS of Composite Service

Table 4-1 provides the aggregation functions of computing the QoS of a composite service. A brief explanation is given as follows.

Execution cost: the execution cost of an unfolded composite service is the sum of every component service. For instance, for a workflow containing a conditional branch, with cost $C_1$ and $C_2$ and probabilities $p$ and $1-p$, the overall cost is $p*C_1 + (1-p)*C_2$. For a workflow containing a Loop, with cost $C_1$ and $n$ times iteration, the overall cost is $n*C_1$.

Execution duration: the execution duration of a sequential composite service is the sum of every component service.

Reliability: the reliability of a sequential composite service is the multiplication of the reliability of each component service.

Availability: the availability of a sequential composite service is the multiplication of the availability of each component service.
Table 4-1 QoS aggregation function of different composite structure

<table>
<thead>
<tr>
<th>QoS Attributes</th>
<th>Sequential</th>
<th>Conditional</th>
<th>Parallel</th>
<th>Loop</th>
</tr>
</thead>
<tbody>
<tr>
<td>Execution Cost ($C$)</td>
<td>$\sum_{i=1}^{n} C(t_i)$</td>
<td>$\sum_{i=1}^{n} P_i \cdot C(t_i)$</td>
<td>$\sum_{i=1}^{n} C(t_i)$</td>
<td>$k \cdot C(t)$</td>
</tr>
<tr>
<td>Execution Duration ($D$)</td>
<td>$\sum_{i=1}^{n} D(t_i)$</td>
<td>$\sum_{i=1}^{n} P_i \cdot D(t_i)$</td>
<td>$\max{T(t_{i_{min}})}$</td>
<td>$k \cdot D(t)$</td>
</tr>
<tr>
<td>Reliability ($R$)</td>
<td>$\prod_{i=1}^{n} R(t_i)$</td>
<td>$\sum_{i=1}^{n} P_i \cdot R(t_i)$</td>
<td>$\prod_{i=1}^{n} R(t_i)$</td>
<td>$R(t)^k$</td>
</tr>
<tr>
<td>Availability ($A$)</td>
<td>$\prod_{i=1}^{n} A(t_i)$</td>
<td>$\sum_{i=1}^{n} P_i \cdot A(t_i)$</td>
<td>$\prod_{i=1}^{n} A(t_i)$</td>
<td>$A(t)^k$</td>
</tr>
<tr>
<td>Custom Attributes ($F$)</td>
<td>$f_S(F(t_{i_{min}}))$</td>
<td>$f_C(P_i, F(t_{i_{min}}))$</td>
<td>$f_P(F(t_{i_{min}}))$</td>
<td>$f_{k}(k, F(t_{i_{min}}))$</td>
</tr>
</tbody>
</table>

4.4 Proposed Framework

In order to overcome the deficiency of current web service framework (details in introduction section) and facilitate dynamic QoS-aware service composition and adaptation with global QoS constraints, we devise a flexible framework which is completely compatible with current web service model and supports the following functionalities:

1. convert the user’s requirement into a workflow process that can be implemented by existing services;
2. identify the most capable and efficient service for each component service in the workflow to meet users’ functional and non-functional QoS requirements;
3. compose services that meet with user’s global QoS requirement;
4. monitor the workflow invocation process, perform adaptation during service failures or unacceptable;

A suggested proxy is added in the proposed framework besides the existing registry, providers and consumers roles. The principle of the proposed framework design is to make the change as few as possible under current web service framework.

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The proxy is the central controller which works as service and manages the consumers’ requests, selects appropriate services and sends results back to consumers.

In the proposed framework, all current publishing, finding and binding operations are supported. The typical difference between the proposed from the current framework is that the proxy takes over the consumers’ requests instead of manually marshalling the WSC workflow. The proxy identifies a component service composite service in its service repository satisfied with customers’ requests. After global optimization, an execution plan with services’ location is then sent back to the user. The user side execution engine binds with concrete providers, invokes the concrete services in the execution plan and returns the QoS attributes of each concrete service to the proxy. The appropriate methods are depicted in Figure 4-5.

![Figure 4-5 Current and Proposed WS framework](Image)

4.5 Architecture of Proxy

Proxy plays an important role in the proposed WS framework during the WSC lifecycle. It produces a set of optimal global service composition plan. It also monitors the plan execution process to dynamically re-plan once the previous plan violates the client’s requirement.

The proxy has a proxy central control module, request interpreter, workflow
analyzer, QoS evaluator, service composer, QoS adapter, QoS monitor modules and a service repository (shown in figure 4-6). Each module works independently and is managed by the central control module.

Figure 4-6 Proxy Modules

The motivation of the proxy is to automatically generate a service combination execution plan which is the most satisfied solution for the user’s request. In the thesis, we focus on user’s non-functional requirements. We assume all services in the community using the same ontology or registered at the same TModel contract in UDDI registry, so that the proxy can generate the service community easily.

The default process of user requests in proxy is stated as follow and illustrated in figure 4-7.

1. User request is sent or forwarded from registry to proxy service.
2. **Request interpreter** matches the user's request with an abstract workflow from proxy service repository.

3. **Workflow analyzer** takes the abstract workflow from request interpreter to unfold it and generate service communities for each abstract service.

4. **Service composer** gets the abstract workflow, QoS statistics and service communities from QoS analyzer and service repository and returns an execution plan to client-side execution engine.

5. **Execution engine** returns QoS values to QoS evaluator after each component service executed.

6. **QoS evaluator** records service runtime QoS values into service repository and also passes to QoS adapter.

7. **QoS adapter** asks execution planning engine to re-plan the execution plan if the QoS downgrades to the pre-defined threshold.

![Figure 4-7 Default enactment planning in proxy](image-url)
4.2.1 Service Repository

The Service repository stores the information of web services candidates. It includes the service functional description and non-functional quality properties. There are two key tables: Service Table and QoS Statistics Table.

- Service Table

Each web service in the Service Table includes the following fields (see Table 4-2):
1. Primary ID: a unique representation of the record;
2. Service Name: the name of the web service;
3. URL: the location of the Web service which points to the WSDL file of the service;
4. Namespace URI: a unique namespace for each web service to distinguish it from other services on the internet;
5. Service community: it shows the different functionalities of services. The services in the same service community have the same functionality with possibly different nonfunctional parameters (QoS);
6. Description: description of the operation;
7. Worst Execution Duration (TDmax): the maximum time needed for service which is claimed by providers;
8. Average Execution Duration (TDavg): the average time needed for service;
9. Execution Cost: the service cost;
10. Availability;
11. Reliability.

Columns 7 to 11 are non-functional QoS parameters. The table is initialized by the service provider. The attributes are refined by QoS evaluator module according to the service's runtime values received from client side execution. A web service may have many records in a table depending on the number of operations the service provides.
Table 4-2 Service Table

<table>
<thead>
<tr>
<th>PID</th>
<th>Service name</th>
<th>URL</th>
<th>URI</th>
<th>SC</th>
<th>Des</th>
<th>EDmax</th>
<th>EDavg</th>
<th>Exe Cost</th>
<th>Rel.</th>
<th>Av.</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>CS1</td>
<td>http://</td>
<td>http://</td>
<td>AS1</td>
<td>Des1</td>
<td>70</td>
<td>45</td>
<td>20</td>
<td>.7</td>
<td>.8</td>
</tr>
<tr>
<td>2</td>
<td>CS2</td>
<td>http://</td>
<td>http://</td>
<td>AS1</td>
<td>Des2</td>
<td>30</td>
<td>40</td>
<td>10</td>
<td>.9</td>
<td>.9</td>
</tr>
</tbody>
</table>

• QoS Statistics Table

QoS Statistics Table (Table 4-3) records the statistical QoS data for services. The information includes number of times a service having been invoked, last invoke time, average response time based on previous invocations, standard deviation of the response time to indicate the stability of service, reliability, and availability. Based on the statistical QoS data, we can update the Service Table with more accurate values of TDavg, reliability and availability.

Table 4-3 QoS Statistics Tables

<table>
<thead>
<tr>
<th>Service name</th>
<th>Invoke times (sec.)</th>
<th>Last invoked time (sec.)</th>
<th>TD (second)</th>
<th>Rel. (percentage)</th>
<th>Av. (percentage)</th>
</tr>
</thead>
<tbody>
<tr>
<td>CS1</td>
<td>10</td>
<td>timestamp</td>
<td>45</td>
<td>.77</td>
<td>.90</td>
</tr>
<tr>
<td>CS2</td>
<td>20</td>
<td>Timestamp</td>
<td>40</td>
<td>.80</td>
<td>.90</td>
</tr>
</tbody>
</table>

4.2.2 Proxy Controller

The proxy control module acts as the central controller, which coordinates the invocations of all modules in proxy. It reads the initial file and creates the instances of other modules. It delivers the customer’s request to the first module, manages the return results and forwards the results to the next module, and so on. The control module makes the proposed proxy more flexible and scalable since the configuration of the proxy is set by an external file.

Example of proxy configuration:
4.2.3 Request Interpreter

The function of request interpreter is to translate the user function request into the workflow composed of abstract services. The user request can be a task description, a process workflow or any other style as long as the request interpreter recognizes. The translation process can be implemented either based on history knowledge or service ontology.

To knowledge based request interpreter, the interpreter module simply translates the user request based on request history knowledge.

To ontology based solution, it assumes the services have ontology meaning. The first step is to bring the user request to the ontology level. The second step is semantic mapping during which the interpreter module matches the client request to services by ontology.

Since the interpreter module is not the major concern in the thesis, we assume the customer’s requests are workflow-based. Therefore, we do not need to care about how to create history knowledge or service ontology. Table 4-4 shows the abstract process.

Table 4-4 Process Table

<table>
<thead>
<tr>
<th>Request</th>
<th>Abstract process</th>
</tr>
</thead>
<tbody>
<tr>
<td>Task1</td>
<td>Task1.xml</td>
</tr>
<tr>
<td>Task2</td>
<td>Task2.xml</td>
</tr>
</tbody>
</table>
Example of Task1.xml:

```xml
<workflow task="Task1">
  <sequence>
    <invoke>AS1</invoke> //calls an abstract service in a synchronous fashion
    <switch>
      <case>
        <invoke>AS5</invoke>
      </case>
      <case>
        <invoke>AS9</invoke>
      </case>
    </switch>
    <loop times="N">
      <invoke>AS2</invoke>
      <invoke>AS3</invoke>
      <invoke>AS4</invoke>
    </loop>
    <invoke>AS2</invoke>
    <parallel>
      <invoke>AS7</invoke>
      <invoke>AS8</invoke>
    </parallel> //calls in asynchronous fashion (in parallel)
  </sequence>
</workflow>
```

4.2.4 Workflow Analyzer

The function of Workflow Analyzer is to simplify a complex abstract process to a sequential workflow and collect concrete services for each abstract service in the abstract sequential process. The two sub-modules are called workflow interpreter and service community generator.

The function of workflow interpreter module is to unfold a composite XML-based workflow to a sequential process and save it in Sequential Process table (SPtable) or a XML file for future requests. Table 4-5 shows the sequential workflow results. A composite service is composed of several services in a bracket. N*(AS2, AS3, AS4) means the composite service executes N times. ((AS7), (AS8)) means the components execute in parallel. Service community is generated based on history
knowledge or ontology matching. Table 4-5 shows the service community.

<table>
<thead>
<tr>
<th>Request</th>
<th>Abstract process</th>
</tr>
</thead>
<tbody>
<tr>
<td>Task1</td>
<td>AS1,AS5,AS9,N*(AS2,AS3,AS4),Max((AS7),(AS8))</td>
</tr>
<tr>
<td>Task2</td>
<td>AS1,AS3,AS8,AS2</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Abstract service</th>
<th>Community members</th>
</tr>
</thead>
<tbody>
<tr>
<td>AS1</td>
<td>S3,S4,S1,S9</td>
</tr>
<tr>
<td>AS5</td>
<td>S4,S5</td>
</tr>
</tbody>
</table>

Table 4-6 Service Community Table

4.2.5 QoS Evaluator

The function of QoS evaluator is to calculate the quality values for component and composite services in the execution plan. The other function is to update the each quality attribute based on the real-time values from client-side execution engine and store in QoS statistics table (Table 4-3 shown). QoS evaluator works as a QoS data resource center. It provides the QoS values for execution plan optimization. It also supplies the QoS resources for re-planning trigger (Figure 4-7 presents the function of QoS evaluator).

4.2.6 Service Composer

Service composer is the most important module in the proxy. Other modules serve as data collector or data analyzer of it. The data will be used in the module to find the final solution for client.

The idea of service composer is to determine the best global integration of concrete services. The goal of the optimization algorithm is to maximize a fitness function of the available QoS attributes and meet the client’s request. In the thesis, we implement both Genetic Algorithm and Cultural Algorithm to optimize service composition. The advantage and operation process of GA and CA have been given in preliminary section. In order to shorten the computation duration of service combination, we take Culture Algorithm in this model.
4.2.7 QoS Adapter

QoS adapter decides when and how to re-plan a failed execution plan. It includes two respective components: re-planning trigger and re-planning strategies.

The design of re-planning trigger is tightly bounded with QoS computing module. The QoS attributes and customer's QoS requirement should be used to determine the QoS thresholds.

The strategy of re-planning is to keep the re-planning scope as small as possible. Therefore, if a component service fails, the best solution is that a suitable candidate service can be found to substitute the failure service. In worst solution, there is no suitable candidate found, the service composer has to re-plan the whole execution workflow to find an alternative. The whole process has to start over from scratch. Re-planning strategies need to be carefully designed to improve the efficiency of this procedure.

4.6 Execution Engine

The function of execution engine is to initiate and invoke the optimal concretized business process, monitor the execution process at each component service and send run time QoS values to QoS evaluator module. The QoS evaluator calculates the quality values and stores them to the QoS statistics table (Table 4-3).

If a service problem occurs during process execution or one of its quality values downgrades to the threshold, the QoS evaluator fires the re-planning trigger in QoS adapter to re-plan the execution process from the failure point. The execution engine will adopt the alternative path and repeat above operations.
5 Implementation and Experiment

The experiment aims to prove the reason we use CA algorithm in service composer module. We assume the client request is to maximize availability and reliability and also minimize execution Cost and execution Duration. In the experiment, the performance of Cultural Algorithm, Genetic Algorithm and Random selection approaches for QoS-aware WSC are compared.

5.1 Experiment Environment

This experiment is conducted under Windows XP and Java5 SDK which is running on Dell DIMENSION 440, Pentium® 4 CPU 2.80GHz, 2.79GHz 0.99GB of RAM.

5.2 Simulation Process

5.2.1 Initialization

The initial parameters of the experiment include the number of available web services, the size of abstract services, the quality properties of web services, population size and the number of generations.

A large population size of 500 is used so that we can rapidly reach to the convergent point. The fixed number of generations is 40. The initial service quality values are compliant to better execution duration and availability offers corresponding higher execution cost. In the experiment, we consider a simple workflow including 5 distinct abstract services which include 3 to 15 available services respectively. Table 5-1 and 5-2 show the samples of service QoS and abstract service (i.e. service community) description in the experiment (complete table are attached in Appendix). We assume a complex service workflow has been unfolded and stored as Table 5-3.
Table 5-1 Web Service description

<table>
<thead>
<tr>
<th>serviceName</th>
<th>rspMax</th>
<th>rspAvg</th>
<th>price</th>
<th>Reliability</th>
<th>availability</th>
<th>comName</th>
</tr>
</thead>
<tbody>
<tr>
<td>S1</td>
<td>100</td>
<td>63</td>
<td>100</td>
<td>0.627</td>
<td>0.544</td>
<td>AS1</td>
</tr>
<tr>
<td>S2</td>
<td>500</td>
<td>451</td>
<td>30</td>
<td>0.598</td>
<td>0.532</td>
<td>AS1</td>
</tr>
<tr>
<td>S3</td>
<td>400</td>
<td>318</td>
<td>30</td>
<td>0.653</td>
<td>0.584</td>
<td>AS1</td>
</tr>
<tr>
<td>S4</td>
<td>30</td>
<td>13</td>
<td>300</td>
<td>0.955</td>
<td>0.956</td>
<td>AS2</td>
</tr>
<tr>
<td>S5</td>
<td>80</td>
<td>54</td>
<td>160</td>
<td>0.592</td>
<td>0.527</td>
<td>AS1</td>
</tr>
<tr>
<td>S6</td>
<td>140</td>
<td>68</td>
<td>70</td>
<td>0.937</td>
<td>0.929</td>
<td>AS2</td>
</tr>
<tr>
<td>S7</td>
<td>130</td>
<td>92</td>
<td>65</td>
<td>0.595</td>
<td>0.529</td>
<td>AS3</td>
</tr>
</tbody>
</table>

Table 5-2 Abstract Service description

<table>
<thead>
<tr>
<th>Community</th>
<th>comName</th>
<th>Members</th>
</tr>
</thead>
<tbody>
<tr>
<td>AS1</td>
<td>S1, S3, S2, S5, S15, S36, S37, S38, S39, S40</td>
<td></td>
</tr>
<tr>
<td>AS2</td>
<td>S10, S6, S4, S16, S33, S34, S35</td>
<td></td>
</tr>
<tr>
<td>AS3</td>
<td>S7, S9, S17, S18, S28, S29, S30, S31, S32</td>
<td></td>
</tr>
<tr>
<td>AS4</td>
<td>S8, S11, S19</td>
<td></td>
</tr>
<tr>
<td>AS5</td>
<td>S14, S13, S12, S20, S21, S22, S23, S24, S25, S26, S27</td>
<td></td>
</tr>
</tbody>
</table>

Table 5-3 Unfolded service workflow

<table>
<thead>
<tr>
<th>Task</th>
<th>process</th>
</tr>
</thead>
<tbody>
<tr>
<td>TASK1</td>
<td>AS1, AS5, AS2, AS3, AS4</td>
</tr>
<tr>
<td>TASK2</td>
<td>AS3, AS4, AS6, AS7</td>
</tr>
</tbody>
</table>

According to the assumption of client request (mentioned at the beginning of this chapter), the solutions must satisfy the quality requirements, maximum availability and reliability, minimum Execution Cost and execution Duration. Therefore, our problem can now be modeled by means of a fitness function which maximizes reliability and availability, while minimizing Execution Cost and execution Duration. The fitness function is defined for a genome $g$ as follows:

$$ F(g) = \frac{w_1 \text{Availability} + w_2 \text{Reliability}}{w_3 \text{ExecutionCost} + w_4 \text{ExecutionDuration}} $$
Where \( w_1, \ldots, w_4 \) are real, positive weighting factors. In general, calibrating weights is guided by observing the landscape of fitness function, as well as from the analysis of the evolution of the different factors. In our experiment, in order to simplify the calculation, we define the fitness function as follows:

\[
F'(g) = \frac{Availability + Reliability}{ExecutionCost + ExecutionDuration} \times 1000
\]

In this fitness function, the four quality parameters are considered having the same priority so that they have the same weight factor. The calibrating coefficient 1000 is to make the fitness values easily analyze.

5.2.2 Complete Process

5.2.2.1 Random Service Selection

The main idea of random service selection is randomly select an available concrete service from each service community following a workflow. The combination of these concrete services is the solution of client's requirement.
Pseudo code:

**Initialization**

load web services and service communities

For (curGen=1; curGen<=MaxGenerations; curGen++)

For (pop=1; pop<=NumOfPopulation; pop++)

while (workflow is not over)

  Randomly select a service from a service community;

} 

Create newGenome(curGen);

Evaluate QoS of the genome;

}

evaluate QoS of the generation;

}

**Figure 5-1 Proposed WSC by Random Selection Approach**

S.2.2.2 Genetic Algorithm

To use GA searching for WSC solutions, we first need to have a suitable genome to present the problem. In our case, the genome is represented by a java ArrayList with a number of items that equals to the number of distinct abstract services composing our service. Each item contains a HashMap of the concrete services. Figure 5-2 illustrates the idea of how the genome is made.

**Figure 5-2 genome model**
In our experiment,

- Crossover operator is the standard two-point crossover. The crossover point is randomly selected according to the length of the genome.
- Mutation operator randomly selects an abstract service (a position in the genome) and randomly replaces a concrete service by another available concrete service in the community.
- Service selection operator picks up the individuals which have best fitness values in current generation as the parents of next generations.
- Stop criteria is a certain number of generation reached.

Pseudo code:

```
Initialization
    load web services and service communities;
    randomly create the population number of solutions;
    evaluate QoS for each individuals;
    save the individuals into Population Space as sample data set;
For (curGen=1; curGen<=MaxGenerations;curGen++){
    pick up top 20% individuals according to finessVal as parents;
    For (pop=1; pop<=NumOfPopulation;pop++)
        Randomly select two individuals from sample data set;
        Crossover;
        Mutation;
        make a new genome(curGen);
        Evaluate QoS of the genome;
    }
    evaluate QoS of the generation;
}
```

Figure 5-3 Proposed WSC by GA

5.2.2.3 Cultural Algorithm

We apply the same genome model as Genetic Algorithm used to present our problem. The same methods in GA are used to evaluate the individuals in Population Space. Belief Space is maintained by two knowledge sources, Situational Knowledge and History Knowledge. Situational Knowledge chooses the best individuals into
Belief Space. History Knowledge takes the most recently used individuals into Belief Space. The individuals in Belief Space also influence the production of the next generation in population space.

In the experiment:

- In Population Space, individuals come from Belief Space to produce the individuals of next generation.
- The individuals in Population Space have two paths to be accepted into Belief Space:
  - Situation knowledge: The fitness is better than the individuals in Belief Space.
  - History knowledge: The most recent selected individuals.
- Belief Space is updated by selecting the certain number of best individuals.

Pseudo Code:

```plaintext
Initialization
load web services and service communities;
randomly create the population number of solutions;
evaluate QoS for each individuals;
initialize Population Space;
initialize Belief Space by Situational and History Knowledge;
For (curGen=1; curGen<=MaxGenerations;curGen++){
    Update Population Space by roulette selection;
    Update Belief Space by Situational and History Knowledge;
    For (pop=1; pop<=NumOfPopulation;pop++)
        Randomly select two individuals from Belief and Population Space;
        Crossover;
        Mutation;
        make a new genome(curGen);
        Evaluate QoS of the genome;
    }
evaluate QoS of the generation;
}

Figure 5-4 Proposed CA for WSC
```
5.3 Test with Different Algorithm

5.3.1 Randomly Compose Service

Figures 5-5 illustrates the evolution of average quality parameters and fitness among 40 generations. Apparently, the convergent point of the average fitness is very low by random service selection approach. In other words, random selection approach is not an ideal approach to search for “maximum satisfied” WSC solution.

![Random Service Selection Approach](image)

Figure 5-5 evolution of quality and fitness parameters by Random service selection approach

Table 5-4 Convergent point of quality parameters and fitness using Random service selection approach

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Convergent Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fitness</td>
<td>0.2 ± 0.02</td>
</tr>
<tr>
<td>Reliability</td>
<td>0.15 ± 0.001</td>
</tr>
<tr>
<td>Availability</td>
<td>0.11 ± 0.005</td>
</tr>
<tr>
<td>Execution Cost</td>
<td>0.657 ± 0.01</td>
</tr>
<tr>
<td>Execution Duration</td>
<td>0.547 ± 0.011</td>
</tr>
</tbody>
</table>
5.3.2 Service Composition by using Genetic Algorithm

Figure 5-6 plots the Execution Cost, Execution Duration, Reliability, Availability and Fitness evolution track across GA generations. From this figure, the average fitness is converged at the central value $0.85 \pm 0.01$ from the 10th generation. Namely, it takes 10 generations to reach to the peak point $0.85 \pm 0.01$ in GA WSC approach. The quality parameter and fitness convergent points are listed in table 5-5.

![Figure 5-6 evolution of quality parameters and Fitness by GA service composition approach](image)

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Convergent Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fitness</td>
<td>$0.85 \pm 0.01$</td>
</tr>
<tr>
<td>Reliability</td>
<td>$0.5 \pm 0.01$</td>
</tr>
<tr>
<td>Availability</td>
<td>$0.43 \pm 0.01$</td>
</tr>
<tr>
<td>Execution Cost</td>
<td>$0.885 \pm 0.005$</td>
</tr>
<tr>
<td>Execution Duration</td>
<td>$0.229 \pm 0.006$</td>
</tr>
</tbody>
</table>

5.3.3 Service Composition by using Culture Algorithm

Figure 5-7 presents the Execution Cost, Execution Duration, Reliability,
Availability and Fitness evolution track across CA generations. From this figure, the average fitness is converged at the central value $0.885 \pm 0.007$ from the 3rd generation. Namely, it takes three generations to reach to the peak point $0.885 \pm 0.007$ in CA. The quality parameter and fitness convergent points are listed in table 5-6.

![CA Service Composition](image)

**Figure 5-7** evolution of quality parameters and Fitness by CA service composition approach

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Convergent Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fitness</td>
<td>$0.885 \pm 0.007$</td>
</tr>
<tr>
<td>Reliability</td>
<td>$0.506 \pm 0.004$</td>
</tr>
<tr>
<td>Availability</td>
<td>$0.438 \pm 0.004$</td>
</tr>
<tr>
<td>Execution Cost</td>
<td>$0.827 \pm 0.004$</td>
</tr>
<tr>
<td>Execution Duration</td>
<td>$0.245 \pm 0.004$</td>
</tr>
</tbody>
</table>

**Table 5-6** Convergent point of quality parameters and fitness using CA WSC approach

5.4 Comparison

Figure 5-8 illustrates the Fitness evolution track across Random service selection, GA and CA generations. The average fitness values of Random Service Selection, GA and CA are respectively converged at $0.2 \pm 0.02$, $0.85 \pm 0.01$ and $0.885 \pm 0.007$. From the curve of Random Service Selection, we could not find at what generation
the convergent point reached, but we can clearly find GA reached its convergent point at the 10th generation, CA only took 3rd generation reaching its convergent point. Further, CA has the best convergent point which is 0.885 ± 0.007. In table 5-6, it shows the fitness improvement compared to random service selection approach.

**Comparison of Random, GA, CA Service Composition Approaches**

![Comparison of fitness evolution of Random, GA, and CA](image)

**Figure 5.8** comparison of fitness evolution of Random, GA, and CA

**Table 5.7** Comparison of fitness among Random service selection, GA and CA

<table>
<thead>
<tr>
<th>WSC approaches</th>
<th># of Runs</th>
<th># of Generations</th>
<th>Convergent Point</th>
<th>Fitness Increase</th>
</tr>
</thead>
<tbody>
<tr>
<td>Random</td>
<td>5</td>
<td>/</td>
<td>0.2 ± 0.02</td>
<td>/</td>
</tr>
<tr>
<td>GA</td>
<td>5</td>
<td>11</td>
<td>0.85 ± 0.01</td>
<td>76.5%</td>
</tr>
<tr>
<td>CA</td>
<td>5</td>
<td>3</td>
<td>0.885 ± 0.007</td>
<td>77.4%</td>
</tr>
</tbody>
</table>
6 Conclusion and Future Work

This thesis proposes a framework using proxy agents to monitor QoS in web service composition. According to the results reporting on a limited set of quality parameters a near optimal solution was reached in a reasonable amount of generations using a Cultural Algorithm, slightly surpassing the performance of a GA.

The proxy works well with any customized quality attributes by unfolding approach and cultural algorithm. It solves the irresolvable web service quality model problem. Therefore, the proxy has excellent scalability and good performance.

Future work will focus on additional knowledge structures in the Belief Space of the CA and investigate further quality parameters in the evaluation process. We will also try other algorithms to implement QoS-aware web service dynamic composition, such as Greedy Algorithm and compare them with GA and CA algorithm.
Appendix A:

The experiment files are arranged at 4 packages: thesis.appinit, thesis.basicClass, thesis.simulation, and thesis.algorithm. The files in each package are listed as follow:

Package: thesis.basicClass: (data structure)
SampleSolutions.java, ServCommunity.java, Services.java, Solution.java, Task.java

Package: thesis.appinit
AppInit.java

Package: thesis.algorithm
AlgorithmImp.java

Package: thesis.simulation
WSCSimulation.java

Design of the simulation system:

The purpose of the system design is to make the system has good performance and good scalability. In order to improve the performance of the simulation system, we used data source connection pool, concrete service pool, service community pool and solution pool. In order to improve the scalability, we reduced the hard code as much as possible. Client can setup the initial values in a table or an initial file. The main control class is thesis.simulation.WSCSimulation. First of all, it initializes the system by creating a connection pool and loading all initial values from external data sources into the data structure which likes the genome model we mentioned in chapter 5. Secondly, according to the client requirement, it chooses corresponding algorithm to compose web services. Thirdly, it pours out the solutions from solution pool into database table through connection pool.

The complete initial parameters of the experiment are list in following 3 tables:
<table>
<thead>
<tr>
<th>serviceName</th>
<th>rspMax</th>
<th>rspAvg</th>
<th>price</th>
<th>reliability</th>
<th>availability</th>
<th>comName</th>
</tr>
</thead>
<tbody>
<tr>
<td>S1</td>
<td>100</td>
<td>63</td>
<td>100</td>
<td>0.627</td>
<td>0.544</td>
<td>AS1</td>
</tr>
<tr>
<td>S2</td>
<td>500</td>
<td>451</td>
<td>30</td>
<td>0.598</td>
<td>0.532</td>
<td>AS1</td>
</tr>
<tr>
<td>S3</td>
<td>400</td>
<td>318</td>
<td>30</td>
<td>0.653</td>
<td>0.584</td>
<td>AS1</td>
</tr>
<tr>
<td>S4</td>
<td>30</td>
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<td>300</td>
<td>0.955</td>
<td>0.956</td>
<td>AS2</td>
</tr>
<tr>
<td>S5</td>
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<td>160</td>
<td>0.592</td>
<td>0.527</td>
<td>AS1</td>
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<td>140</td>
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<td>70</td>
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<td>0.929</td>
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<td>0.595</td>
<td>0.529</td>
<td>AS3</td>
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<tr>
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<td>25</td>
<td>0.494</td>
<td>0.425</td>
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<td>0.861</td>
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<tr>
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<td>0.978</td>
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</tr>
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<td>AS4</td>
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<td>55</td>
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<td>AS5</td>
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<tr>
<td>S14</td>
<td>50</td>
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<tr>
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<td>AS1</td>
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<tr>
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<td>356</td>
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<td>0.4</td>
<td>AS1</td>
</tr>
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Web Service description

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<th>Members</th>
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</thead>
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</tr>
<tr>
<td>AS2</td>
<td>S10,S6,S4,S16,S33,S34,S35</td>
</tr>
<tr>
<td>AS3</td>
<td>S7,S9,S17,S18,S28,S29,S30,S31,S32</td>
</tr>
<tr>
<td>AS4</td>
<td>S8,S11,S19</td>
</tr>
<tr>
<td>AS5</td>
<td>S14,S13,S12,S20,S21,S22,S23,S24,S25,S26,S27</td>
</tr>
</tbody>
</table>

Abstract Service description

<table>
<thead>
<tr>
<th>taskName</th>
<th>process</th>
</tr>
</thead>
<tbody>
<tr>
<td>TASK1</td>
<td>AS1,AS5,AS2,AS3,AS4</td>
</tr>
<tr>
<td>TASK2</td>
<td>AS3,AS4,AS6,AS7</td>
</tr>
</tbody>
</table>

Unfolded service workflow

The updating formula of Execution Duration, Reliability, and Availability as follows:

**ExecDuration:**

\[
\text{ExecDuration}_{\text{avg}} = \frac{\text{CurExecDuration}_{\text{avg}} \times \text{InvokeTimes} + \text{CurExecDur}}{\text{InvokeTimes} + 1}
\]
Reliability:

if (CurExecDuration <= ExecDuration\textsubscript{worst}) then

\[ \text{Reliability} = \frac{\text{Cur Reliability} \times \text{InvokeTimes} + 1}{\text{InvokeTimes} + 1} \]

else

\[ \text{Reliability} = \frac{\text{Cur Reliability} \times \text{InvokeTimes}}{\text{InvokeTimes} + 1} \]

Availability:

if (CurExecDuration <= ExecDuration\textsubscript{worst}) then

\[ \text{Availability} = \frac{\text{Cur Availability} \times \text{ExecDur}_{\text{avg}} \times (\text{InvokeTimes} + 1) + \text{CurExecDur}}{(\text{ExecDur}_{\text{avg}} \times (\text{InvokeTimes} + 1) + \text{CurExecDur})} \]

else

\[ \text{Availability} = \frac{\text{CurAvailability} \times \text{ExecDur}_{\text{avg}} \times (\text{InvokeTimes} + 1)}{(\text{ExecDur}_{\text{avg}} \times (\text{InvokeTimes} + 1) + \text{CurExecDur})} \]
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of how cultures learn to solve problems; *Proceedings of the 16th IEEE International Conference on Tools with Artificial Intelligence*; IEEE Press;


Vita Auctoris

Zhiyang Wang was born in Changde, Hunan, China. He received his bachelor degree of communication engineering at Huazhong University of Science and Technology. Currently, he is completing his masters' degree in computer science from the University of Windsor and expects to graduate in October 2007.